

Pepper Branch Disc Golf Course

Welcome to our Disc Golf Course! The following are the disc golf rules for recreational play. The rules are simple, easy to learn, and are meant to give the basic framework for playing the game.

Object of the Game:

Disc Golf is played like traditional "ball" golf but with a flying disc instead of balls and clubs. One point (stroke) is counted each time the disc is thrown and when the penalty is incurred. The goal is to play each hole in the fewest strokes possible. The player with the lowest total strokes for the entire course wins.

SAFETY FIRST

Never throw when players or park users are within range. Always give park users the right of way. Be aware of your surroundings and environment.

Tee Throws

Each hole begins with a tee throw. Tee throws must be completed within or behind the designated tee area.

The Lie

The lie is the spot where the player's previous throw has landed. Mark the lie with a mini disc or turn over the thrown disc, directly towards the hole or designated fairway. The player's subsequent throw is made from directly behind the marked lie.

Throwing Order

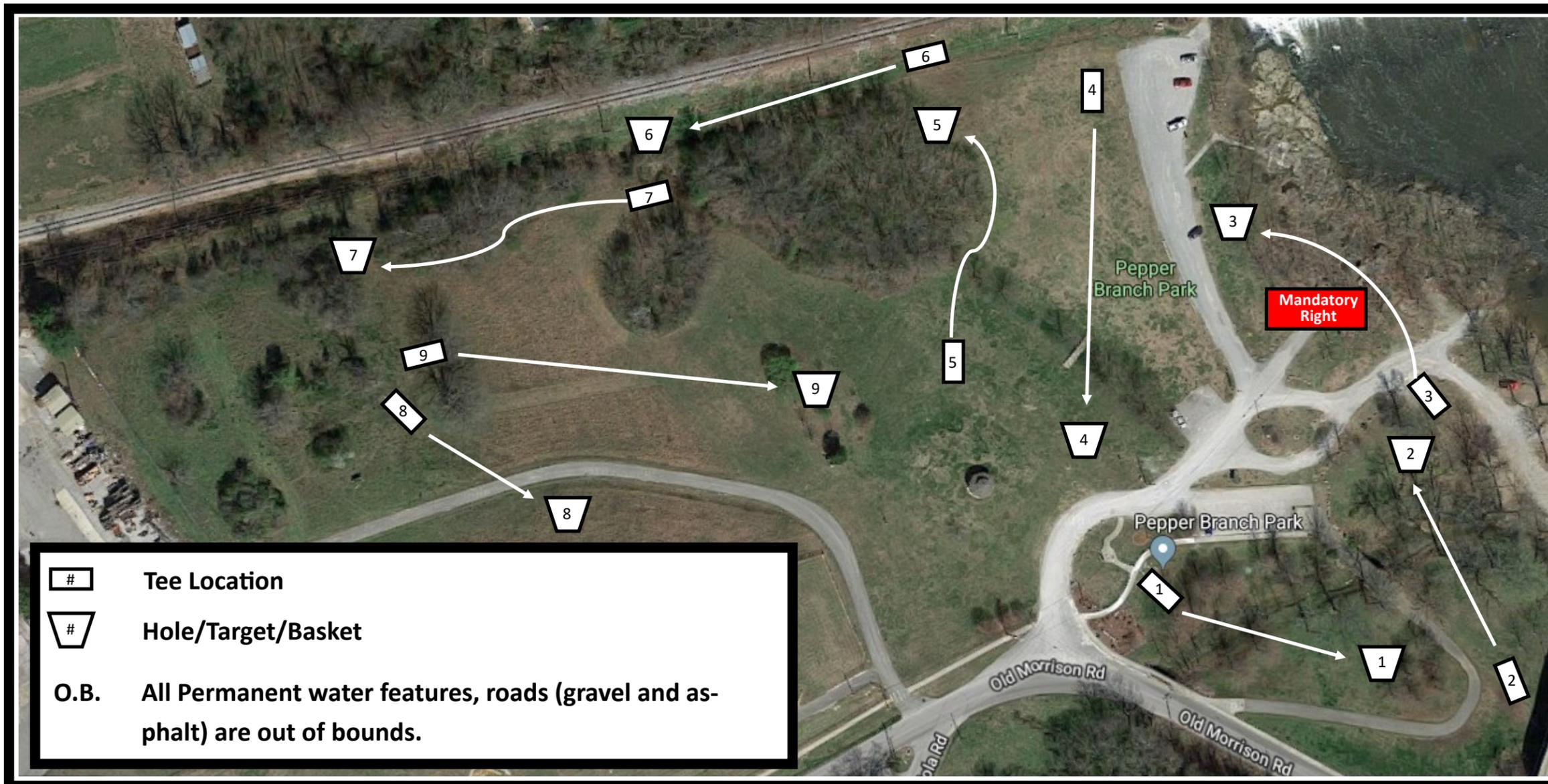
The player with the least amount of strokes on the previous hole is the first to tee off on the next hole. After teeing off, the player whose disc is farthest from the hole always throws first.

Fairway Throws

Fairway throws must be made from directly behind the lie. A run-up and normal follow through, after release are allowed unless the lie is within 30 feet of the target. Any shot within 30 feet of the target requires that the player not move past the lie until the disc is at rest.

Completion of Hole

A disc that comes to rest in the hole (in the basket or chains) constitutes successful completion of the hole.



Unplayable Lie

Any disc that comes to rest above the ground is considered an unplayable lie. The disc must be thrown from the lie on the ground directly underneath the unplayable lie, relocated to avoid damage of vegetation.

Out of Bounds

A throw that lands out of bounds, must be played from 3 feet in bounds from where the disc went out of bounds. Permanent water hazards and all gravel or paved surfaces are out of bounds. If a disc goes out of bounds a penalty stroke is applied.

Course Courtesy

- Remain quiet and avoid unnecessary movements while others are throwing.
- Stand behind the player who is throwing until throw is complete.
- Remove disc from disc hole basket after completing the hole.
- Help new players learn the rules.
- Allow faster groups to play through when possible.
- Pick up trash and put in proper receptacles.
- Do not alter the course (tree, bushes, etc.) in any way.